

UPPAAL

Eugene Syriani

Ph.D. Student in the Modelling, Simulation and Design Lab

School of Computer Science

McGill University

UPPAAL

OVERVIEW

- **In the context**
- **In Theory: Timed Automata**
 - The language: Definitions and Semantics
 - Model Checking and Implementation
- **In Practice: UPPAAL**
 - Language Extensions
 - Simulation and Verification
- **Case Study**
- **Conclusion on the tool and on the language**

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IN THE CONTEXT

Uppsala University (Sweden)

+

Aalborg University (Denmark)



UPPAAL (SweDen)



Paul Petterson
Uppsala



Wang Yi
Uppsala



Kim G. Larsen
Aalborg

IN THE CONTEXT

- First released in 1995
- Power Tool: environment for modelling, simulation and verification of real-time systems
- Types of System: non-deterministic processes with finite control structure and real-valued clocks
- Typical Applications: real-time controllers and communication protocols, where time is critical

IN THE CONTEXT

The Technology

- Efficient model-checker with *on-the-fly* searching technique
- Efficient verification with *symbolic* technique manipulation and solving of constraints
- Facilitate modelling and debugging with automatic generation of *diagnostic traces* explaining the satisfaction of a property
- Visual (graphical) tracing through the simulator

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OVERVIEW

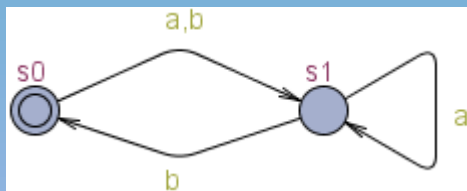
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IN THEORY: TIMED AUTOMATA [1]

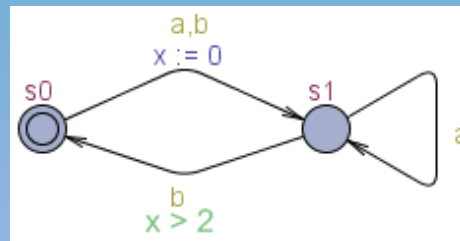
- Theory for modeling and verification of real time systems
- Other formalisms:
 - Timed Petri Nets [5]
 - Timed Process Algebras [6,7,8]
 - Real Time Logics [9,10]
- Model checkers built with timed automata:
 - UPPAAL
 - Kronos [11]

IN THEORY: TIMED AUTOMATA

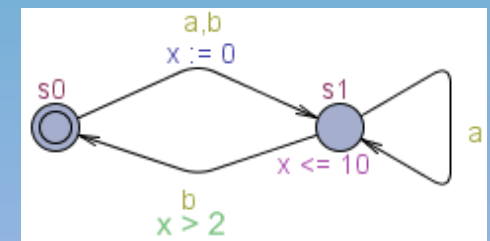
Evolution



Büchi Automata [2]



Büchi Timed Automata



Timed Safety Automata

- Infinite alphabet
- Initial and accepting states
- Accept execution if pass through accepting state infinitely many times

- Büchi-accepting
- Real-valued variables: modelling clock
- Constraints on clock variables and resets

- Clock variables
- Local invariant conditions
- Accept when invariant is satisfied

`typedef TimedSafetyAutomata TimedAutomata`

IN THEORY: TIMED AUTOMATA

Behaviour

- **Variables model logical clocks in the system**
 - Initialized to 0
 - Increase synchronously at the same rate
- **Taking transition (delay or action)**
 - Necessary condition: clocks values satisfy guard on edge
 - Action: clocks may be reset to 0

IN THEORY: TIMED AUTOMATA

Formal Definition

A timed automaton is a tuple $\langle L, l_0, E, I \rangle$ where:

- L is a finite set of locations
- $l_0 \in L$ is the initial location
- $E \subseteq L \times \mathfrak{B}(C) \times \Sigma \times 2^C \times L$ is the set of edges
- $I: L \rightarrow \mathfrak{B}(C)$ is the function mapping locations to invariants on the clock elements

IN THEORY: TIMED AUTOMATA

Formal Semantics

Operational Semantics of a timed automaton is:

- If $u, u + d \in I(l)$ and $d \in \mathbb{R}^+$,
then $\langle l, u \rangle \xrightarrow{d} \langle l, u + d \rangle$
- If $l \xrightarrow{\tau, \alpha, r} l'$, $u \in g$, $u' = [r \mapsto 0]u$ and $u' \in I(l')$,
then $\langle l, u \rangle \xrightarrow{\alpha} \langle l', u' \rangle$
- **Notation:** $\langle l, u \rangle$ is a state
 $\langle l, u \rangle \xrightarrow{\alpha} \langle l', u' \rangle$ is a transition

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IN THEORY: TIMED AUTOMATA

Model Checking

- **Reachability analysis:**
 - **Safety:** “something bad never happens”
 - **Liveness:** “something good will eventually happen”
 - loop detection

IN THEORY: TIMED AUTOMATA

Model Checking

- The state space of a timed model can be represented by a *zone graph* (efficient region graph)
- A zone is the maximal set of clock assignment solution of clock constraints
- Zone graphs can be infinite: *widening operation*
- Zone graphs can be normalized to a canonical representation

IN THEORY: TIMED AUTOMATA

Model Checking and Implementations

- Zones can be efficiently represented in memory as *Difference Bound Matrices* (DBM) [3]
- DBM store clock constraints in canonical form
- Clock $g \in \mathfrak{B}(C)$ constraint is

$$g ::= x \sim m | x - y \sim n | g \wedge g$$

where $x, y \in C$, $m, n \in \mathbb{N}$ and $\sim \in \{\leq, <, =, >, \geq\}$

IN THEORY: TIMED AUTOMATA

Model Checking and Implementations

- DBM will represent any clock constraint of a zone as:
 - If $x_i - x_j \sim n \in D$, then $D_{ij} = (\sim, n)$
 - If $x_i - x_j$ is unbounded, then $D_{ij} = \infty$
 - Add $D_{ii} = (\leq, 0)$ and $D_{0i} = (\leq, 0)$

IN THEORY: TIMED AUTOMATA

Model Checking and Implementations

$$D = x - 0 < 20 \wedge y - 0 \leq 20 \wedge y - x \leq 10 \\ \wedge x - y \leq -10 \wedge 0 - z < 5$$

$$M(D) = \begin{pmatrix} (0, \leq) & (0, \leq) & (0, \leq) & (5, <) \\ (20, \leq) & (0, \leq) & (-10, \leq) & \infty \\ (20, \leq) & (10, \leq) & (0, \leq) & \infty \\ \infty & \infty & \infty & (0, \leq) \end{pmatrix}$$

IN THEORY: TIMED AUTOMATA

Model Checking and Implementations

- Operations on DBMs:

1. *consistent*(D): checks if a DBM is consistent, a non-empty solution set. Used for removing inconsistent states from an exploration (negative cycles).
2. *relation*(D, D'): checks if $D \subseteq D'$. Used for combined inclusion checking.
3. *satisfied*($D, x_i - x_j \leq m$): checks if a zone satisfies a certain condition.
4. *up*(D): computes the strongest post-condition of a zone.
5. *down*(D): computes the weakest pre-condition of a zone.
6. *and*($D, x_i - x_j \leq m$): add a constraint to a zone.
7. *free*(D, x): remove all conditions on a clock in a zone.
8. *reset*($D, x := m$): set the clock to a specific value.
9. *copy*($D, x := y$): copy the value of one clock into another.
10. *shift*($D, x := x + m$): add or subtract a clock with an integer value.

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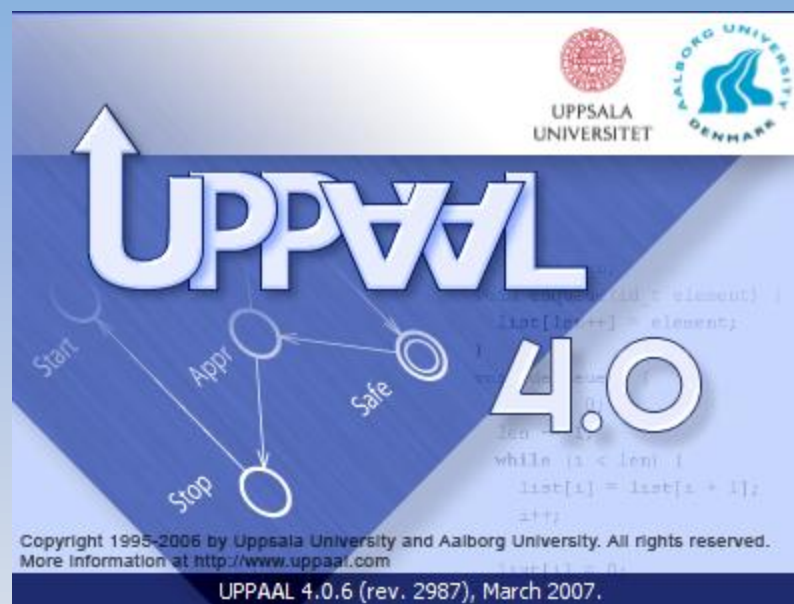
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IN PRACTICE: UPPAAL

UPPAAL, The Tool [4,5]



[4] G. Behrmann et al. Uppaal Implementation Secrets. In *Proceedings of the 7th International Symposium on Formal Techniques in Real-Time and Fault Tolerant Systems*, 2002.

[5] G. Behrmann, A. David, and K. G. Larsen. A Tutorial on Uppaal. In *proceedings of the 4th International School on Formal Methods for the Design of Computer, Communication, and Software Systems*. LNCS 3185.

IN PRACTICE: UPPAAL

Language Extensions

- **Typed variables:**
 - Integer
 - Clock
 - Channel
 - Constant
 - Scalar (set)
 - Array
 - Meta-variable
 - Record variable: structure

IN PRACTICE: UPPAAL

Language Extensions: A C syntax

- **Functions (typed and untyped)**
- **For/While/Do loops, If-Else statements**
- **Operators**
 - **All C operators: comparison, mathematical, assignment**
 - **Wrapper operators: min, max, and, or, not, imply**
 - **Quantifier: forall, exists**

IN PRACTICE: UPPAAL

Language Extensions

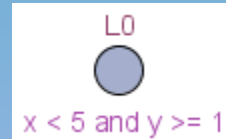
- **Template: extended time automaton**
 - Locations (extended)
 - Edges (extended)
 - Declarations
 - Parameters

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IN PRACTICE: UPPAAL

Location

- Invariant



- Initial



- Urgent



- Atomic: freeze time

- Committed

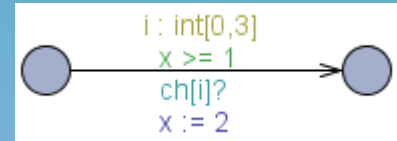


- Urgent + Highest priority

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IN PRACTICE: UPPAAL

Edge



- **Guard**
 - Edge is enabled iff its guard is true
 - **Update**
 - Assignment
 - State of the system changed only on transition execution
-
- **Synchronization**
 - Over channel with the same name
 - **Selection**
 - Non-deterministic binding of variable over a range

IN PRACTICE: UPPAAL

Synchronization

- Edge labelled $ch!$ (emitter) synchronizes with edge labelled $ch?$ (receiver)
- Binary: pair of channels chosen non-deterministically
- Broadcast: emitter channel synchs with all receiver channels. Not blocking
- Urgent: no delay, no time constraint

IN PRACTICE: UPPAAL

System Description

- **Global and local declarations**
 - Variables, functions and types
- **Automata templates**
 - Parameterizable extended timed automata
≡ Behavioural classes
- **System definition**
 - System model: concurrent processes, channels and local and global variables

IN PRACTICE: UPPAAL

Synchronization revisited

- Concurrent processes synchronize via channels (*ch!* and *ch?*)
- CCS parallel composition:
 - Action interleaving
 - Hand-shake synchronization
- Computationally extremely expensive (product automaton): *on-the-fly* verification

IN PRACTICE: UPPAAL

More language extensions

- **Parameterized templates**
- **Operations on processes (re-use)**
- **Priorities**
 - Channels
 - Processes
- **Graphical and textual syntax for automata**
- **More...**

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IN PRACTICE: UPPAAL

Verification

- A model checker verifies whether a model respects a requirement
- UPPAAL uses a simplified version of CTL [5] (temporal first-order logic)
- State formulae
- Path formulae: reachability, safety, liveness

IN PRACTICE: UPPAAL

Verification

- **State formula**
 - Complex boolean expression, similar to guards but disjunction is allowed
 - deadlock: no action transition going out of a state or of its delay successors

IN PRACTICE: UPPAAL

Verification

- **Reachability property**
 - Sanity check: “something will possibly happen”
Does not mean it will !
 - $E \langle \rangle \varphi$: there is a path that, starting from an initial state, reaches a state where φ is eventually satisfied

IN PRACTICE: UPPAAL

Verification

- **Safety property**
 - Invariantly check: “something bad will never happen”
 - $A[] \varphi$: φ should be true for all reachable states
 - $E[] \varphi$: there is a maximal path along which φ is always true (the last state is infinite or a leaf)

IN PRACTICE: UPPAAL

Verification

- **Liveness property**
 - “something will eventually happen”
 - $A \langle \rangle \varphi$: all transitions eventually reach a state where φ is true
 - $\varphi \rightsquigarrow \psi$: whenever φ is satisfied, ψ will eventually be satisfied

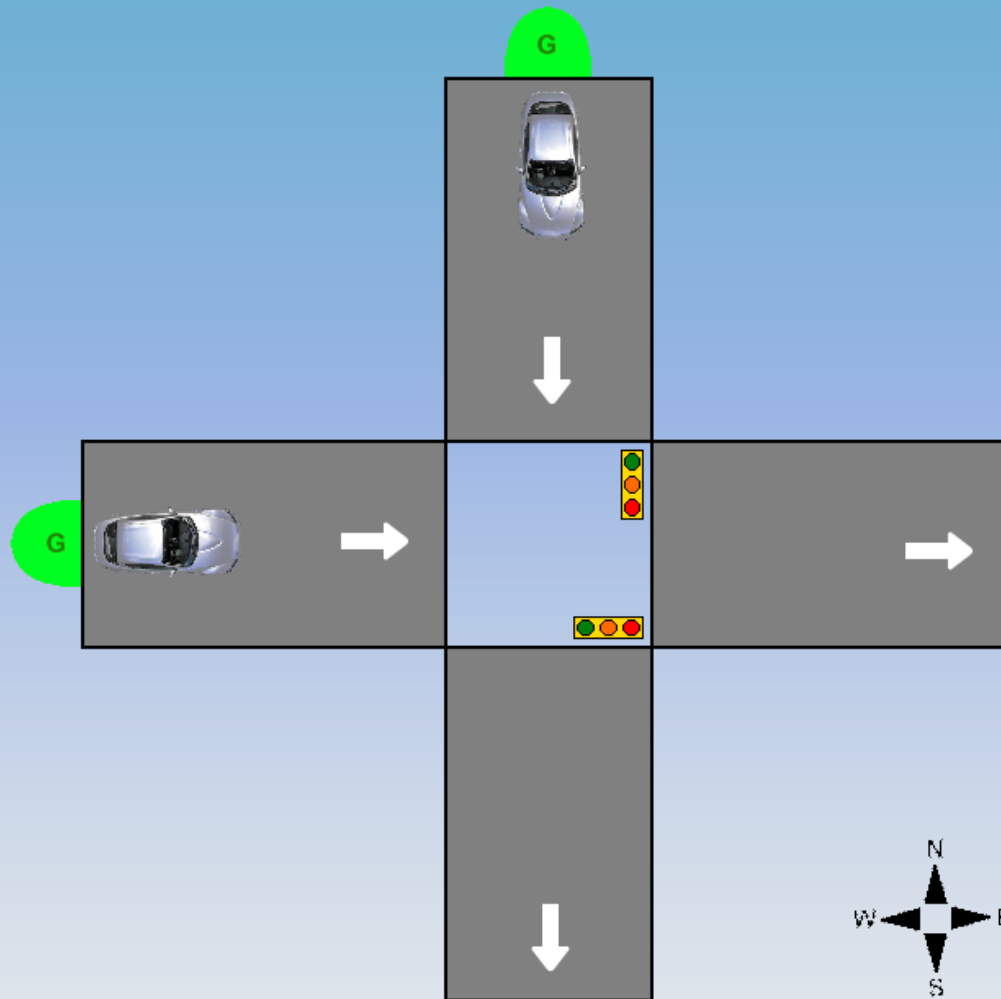
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CASE STUDY



CASE STUDY

- **Close to DEVS assignment**
- **Automaton (statechart-like) version**
- **More analysis than with Petri-Nets**

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CASE STUDY

Usage

1. Graphical Model Edition
2. Graphical Simulation with recording of dynamic behaviour
3. Interface for Requirement Specification
4. Model-Checking of safety and liveness
 - a. Graphical trace debugging

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CONCLUSION ON THE TOOL

- **UPPAAL simulator is a process algebra tool**
 - Process behaviour defined by a timed automaton
 - Allow process synchronization
- **UPPAAL verifier is a model checker**
 - Models can be queried for safety and liveness properties
- **UPPAAL is an editor for real-time models**
 - Visual traces for debugging

CONCLUSION ON THE TOOL

- **Cost-UPPAAL**
 - Minimal cost reachability analysis
- **Distributed-UPPAAL**
 - Run on multi-processors and clusters
- **T-UPPAAL**
 - Test case generator for black box conformance testing
- **World-wide used**
 - Sweden, Denmark, Belgium, England, Germany, USA

CONCLUSION ON THE LANGUAGE

- Template $\hat{=}$ *composite state* in Statechart but more scalable with system description
- System $\hat{=}$ group of *orthogonal components* with synchronisation possibility
- Process-Oriented *¿Kiltera?*
 - Processes and channels
- Super-process? process composition
- Inheritance?

MORE REFERENCES

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UPPAAL website: <http://www.it.uu.se/research/group/darts/uppaal/documentation.shtml>

UPPAAL's help manual